

## HOW TO PLAY

1. Download and print the score cards and labeled animal cards. Make sure to choose the landscape orientation and a borderless option if available. Alternatively, you can select "Scale to fit media."
2. There are 4 score cards included. Cut along the center line to separate the score cards.

3. Cut apart the 35 labeled animal cards and place in a bowl or paper bag.

4. Supply each player with "markers," which can be little stones, pieces of paper or coins, etc. Or players can " $X$ " out the animals that are called out.
5. Randomly select a labeled animal card from the bowl or bag and call out the animal. The first player to get 4 in a row wins!

Bonus: If you print two copies, the labeled animal cards can turn into a matching game!

| $0$ |  |  | CAT |  |  | $\begin{aligned} & \because \\ & 00 G \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ELLPHANT | $\begin{gathered} \text { FOX } \\ \text { FOX } \end{gathered}$ | GIRAFFE | GOAT |  | $\underset{H}{?}$ | $\begin{aligned} & \text { obo } \\ & \text { HORSE } \\ & \text { Hol } \end{aligned}$ |
| KOALA | $\begin{aligned} & \therefore \text { O: } \\ & \text { LEOPARD } \end{aligned}$ |  | MONKEY | MOUSE | NARWHAL | An |
| $\begin{aligned} & \overbrace{0}^{\circ} \\ & \text { OWL } \end{aligned}$ | PANDA | PENGUIN | $\begin{aligned} & 0.0 \\ & \bullet \ldots \\ & \text { PIG } \end{aligned}$ | polar bear |  | $\begin{gathered} \text { तौ/ Y } \\ \vdots \\ \text { REINDEER } \end{gathered}$ |
| $\begin{gathered} \text { SEAL } \\ +i= \end{gathered}$ | SHEEP | SLOTH |  | TURTLE | WHALE | $\begin{aligned} & \text { ITP } \\ & 0 .= \\ & \text { ZEBRA } \end{aligned}$ |

